

VICTOR BURTMAN HOUDINI FX ARTIST

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EXPERIENCES

GRAVITY

Advertisings - FX Artist

Mars - April 2024

TERMINAL FX

Hellboy - The Crooked Man - FX Artist

January - February 2024

STUDIO MONSIEUR K

Mageline Advertising - FX TD

July - December 2023

MATHEMATIC STUDIO

NDA Project - Houdini FX TD

January - April 2023

BLUE SPIRIT STUDIO

Blue Eye Samurai - FX R&D

August - September 2022

TNZPV STUDIO

The Coop Troop - FX Operator

April - July 2022

EDGE DIMENSION

Freelancer - R&D, Generalist

2021

BLUE SPIRIT STUDIO

What If (Marvel), Lilybuds, Mini Ninjas, Jean

Michel super caribou,

FX R&D, Operator, Pipeline

July 2017 - December 2020

JUNGLER

Build A Bear Advertising

Environment, Compositing

March - May 2017

STUDIES

VOXEL FX - Houdini Training

2021

ICAN - 3D computer graphics

2013-2016

BACHELOR - Cinema and arts

2013

EXPERTISE

SCRIPT

Python, Vex, C#, Maxscript

SKILLS

Fluids, Particles, Crowd, Cloth,
R&D, Pipeline, Lead, TD, Assets

EXTRA TOOLS

*Axiom, Embergen, tyFlow, FumeFX, Phoenix,
Krakatoa, Maya, Nuke, Adobe suite...*

